BRITT SCOTT

stacalkas_nomen@hotmail.com

EDUCATION:

2007   Brown College, Mendota Heights MN
Bachelor of Science degree: **Game Design & Development**
CGPA: **3.53**

RELATED SKILLS:

(listed in order of proficiency)

Unreal 4 Engine	Autodesk 3ds Max	Adobe Photoshop
Adobe Illustrator	HTML5	CSS3
	Microsoft Office	

RELATED EXPERIENCE:

Level Designer/Game Designer: Unreal Tournament 3 mod called *Scug* (Independent project)

Technical Artist: Unreal Tournament 2004 mod called *Dual Core* (College class project)

Vehicle Artist/Game Designer: Torque Game Engine game called *High School Drag* (College class project)

Environment Artist: Torque Game Engine application called *Office Layout Generator* (College class project)